



## Gwen Carr

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Phoenix, AZ  
85053

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### Summary of Qualifications

- Excellent with anatomy and character drawings.
- Able to adapt to any style; realistic, comi, cartoon animation, Japanese manga and other individual styles.
- Well organized, able to complete projects on time.
- Will research indefinitely when the project calls for it.
- Proficient in Adobe Photoshop, Illustrator, After Effects, Micromedia Flash, and 3DsMax.
- Ability to work independently or in a team setting.

### Education

**The Art Institute of Phoenix**  
Phoenix, AZ  
Bachelors of arts Degree - Media Arts and Animation  
current - 2006

### Project Experience

- Team project - Won second place in a 72 hour game Jam. Worked on character concept design and 3D modeling.
- Team Project - Anamatic complete with storyboards and audio  
Created the characters, character design, character sheets including turn arounds, concept art, final storyboards.

### Honors and Awards

**Honor Roll** Winter 2004  
for outstanding academic achievement  
The Art Institute of Phoenix

**References available upon request**